

Next Generation fire training

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Introduction

Traditional fire training: classroom instruction + practical training.

Now, there are two developments:

1. A higher competency level is required for fire training
2. New technology is available which can increase the effectiveness of the training

Questions

- Is the traditional curriculum still effective?
- Can we complement stand-up instruction with CBT?
- Can we use VR?
- Can we standardize our training?
- Can performance be measured?

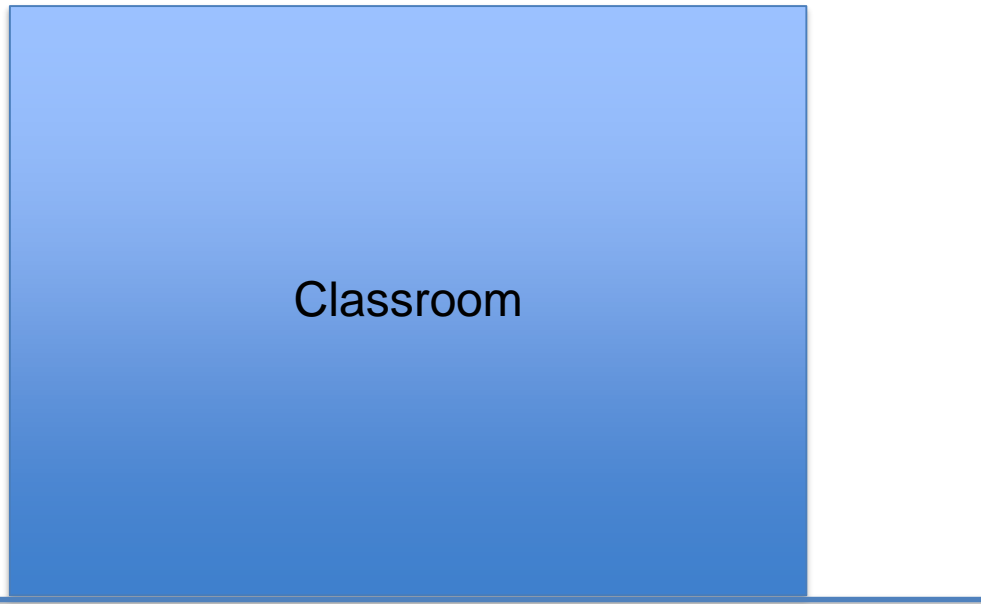
1. FIRE TRAINING CURRICULUM

TRADITIONAL CURRICULUM

Classroom



TRADITIONAL CURRICULUM



1. Knowledge transfer
2. Introduction to equipment

Improvements?

- Efficiency
- Flexibility

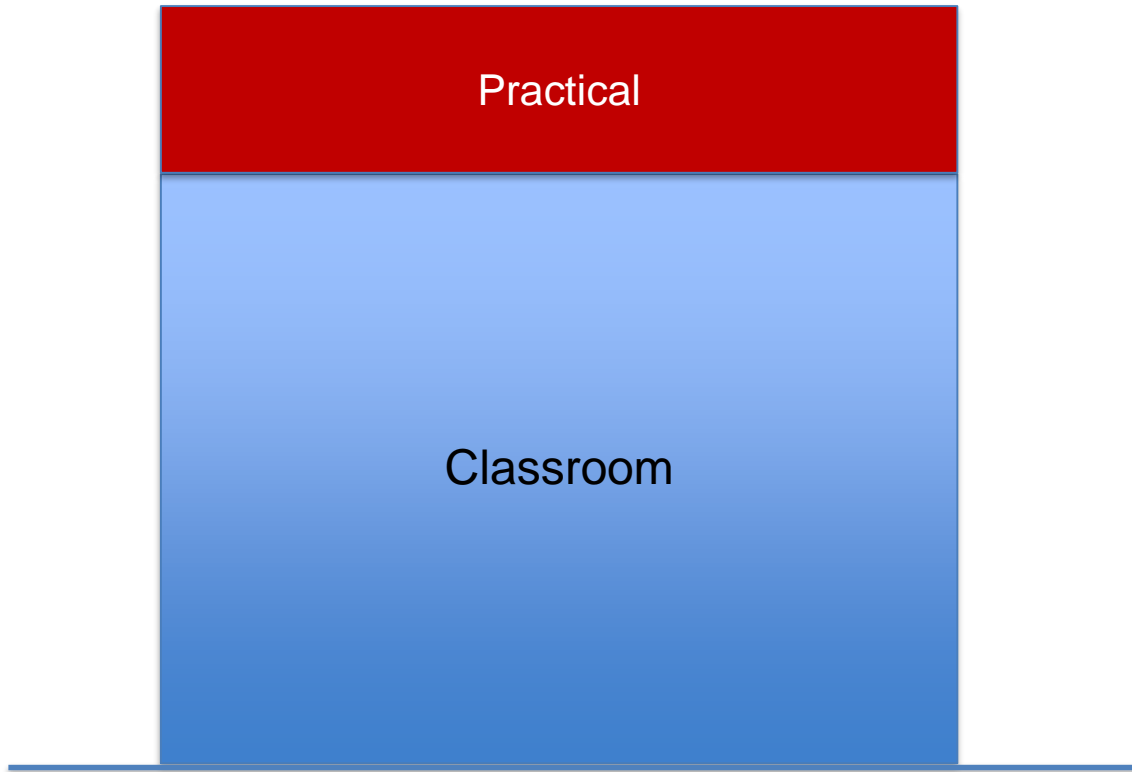
TRADITIONAL CURRICULUM

Practical

Classroom



TRADITIONAL CURRICULUM

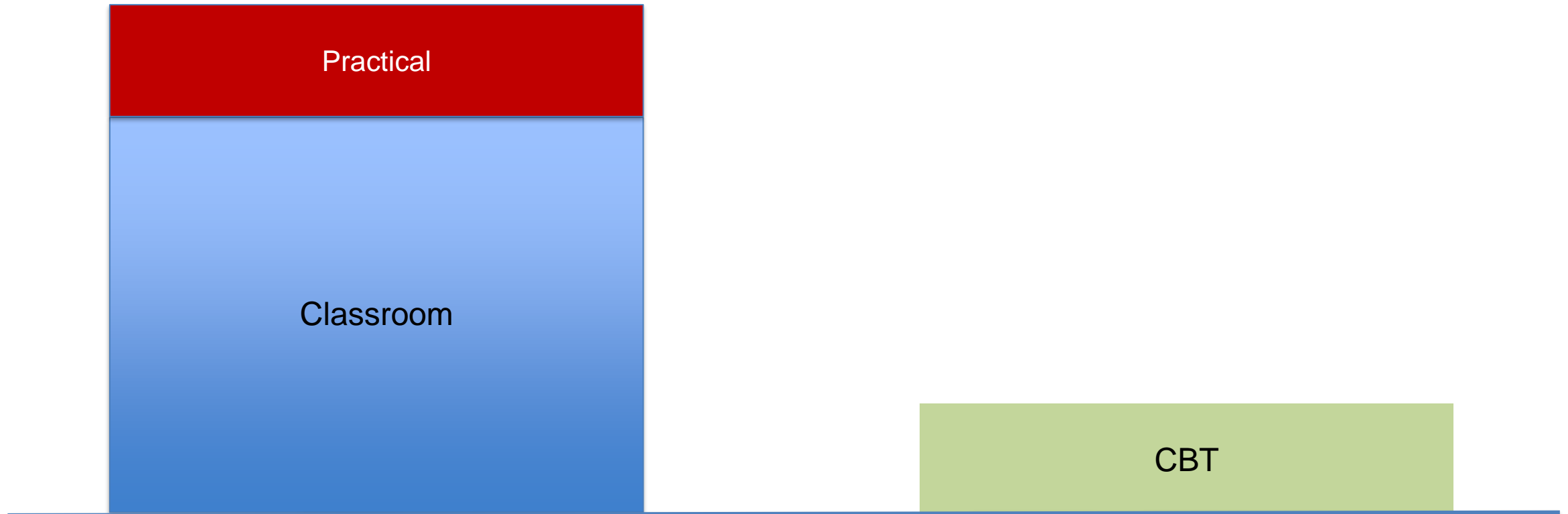


1. Exposure to real fire
2. Handling equipment

Improvements:

- Realistic (equipment, environment, etc)
- Procedures

NEW CURRICULUM

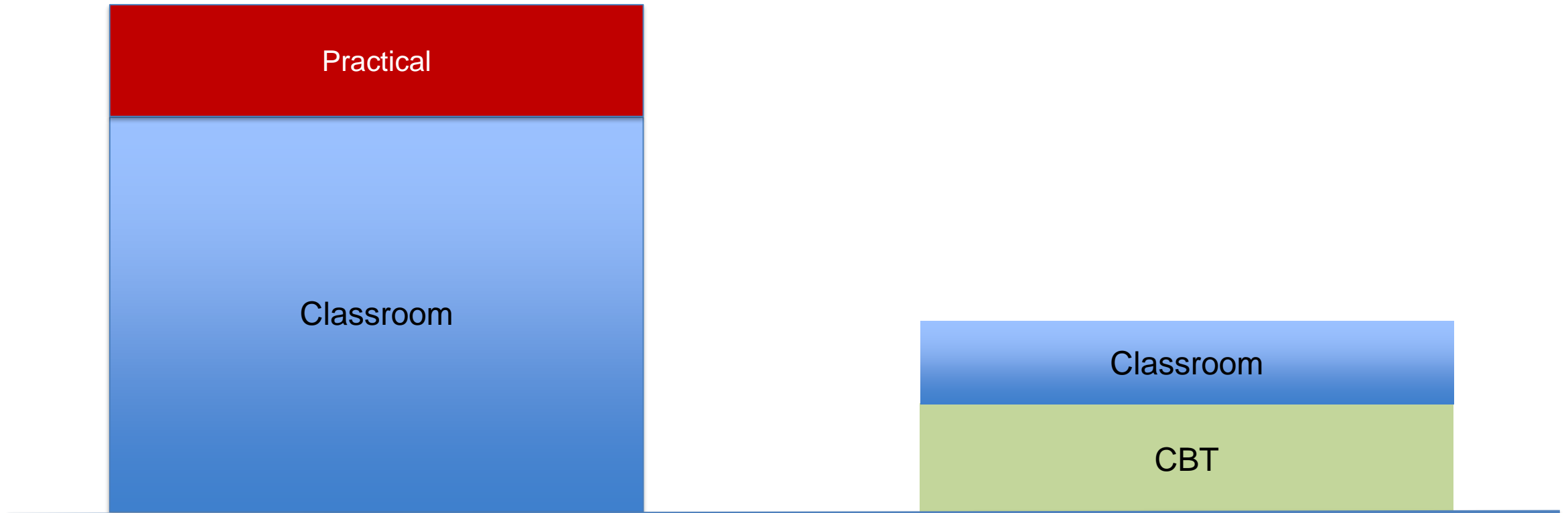


CBT

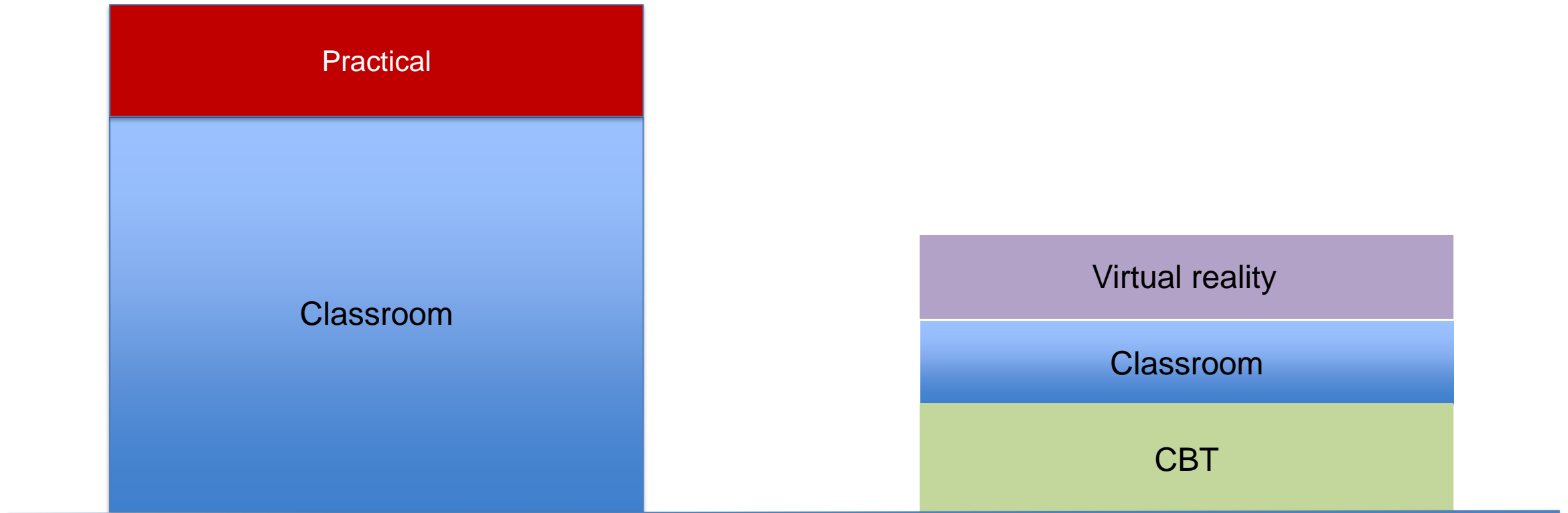


1. Efficient knowledge transfer
2. Flexible
3. Exams and certificates

NEW CURRICULUM



NEW CURRICULUM

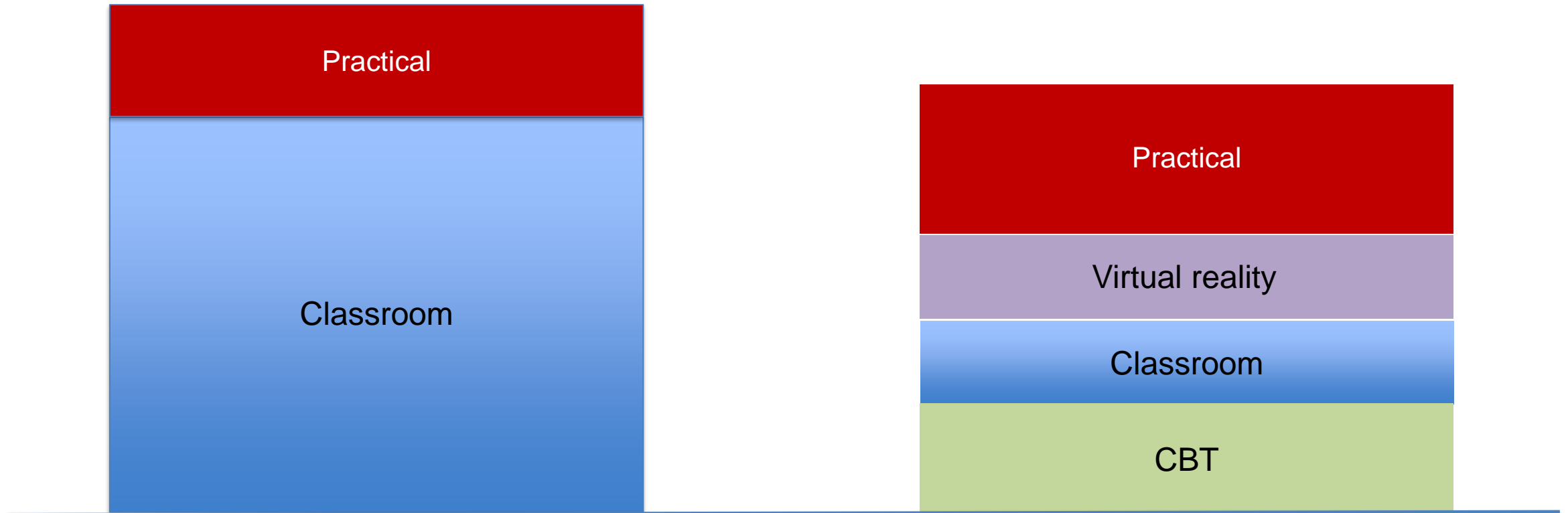


VIRTUAL REALITY



1. Preparation for practical training
2. Ideal for training procedures

NEW CURRICULUM



PRACTICAL TRAINING



1. Realistic training environment and equipment
2. Exposed to fire, smoke, heat, smell and sound
3. Pre-programmed scenarios

2. STANDARDIZATION OF TRAINING

FLAME

AVIATION

Select your Program

IOS
Page

Cabin
DIM

Sys
Ctrl
Page

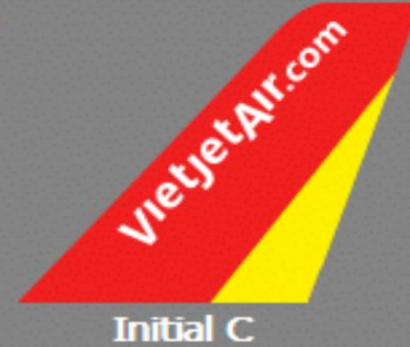
Cabin
Bright

Sett
Page

Obs
DIM

Log
Page

Obs
Bright



STATUS

WARNINGS

Ready for
training

Smoke
Ready

Oven
Switched off

Initial A parameters settings

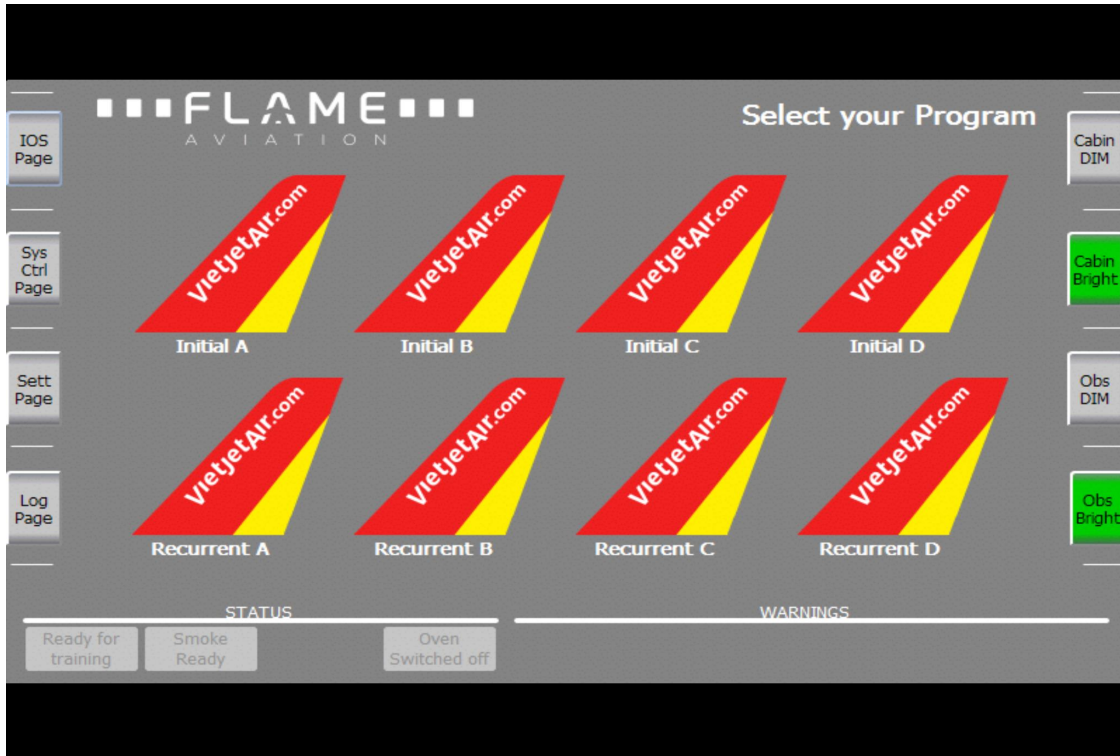
✓ Lighting:	100% (bright)
✓ Smoke density	15% (low)
✓ Cabin panic sound	OFF
✓ Burning smell	OFF
✓ Difficulty level	Level 1 (easy)
✓ Total training time	2,5 minutes (long)
✓ Relight time	12 seconds (long)



Initial D parameters settings

✓ Lighting:	50% (dimmed)
✓ Smoke density	75% (high)
✓ Cabin panic sound	ON
✓ Burning smell	ON
✓ Difficulty level	Level 4 (hard)
✓ Total training time	1,5 minutes(short)
✓ Relight time	6 seconds(short)





1. Present different scenarios for initial training or for recurrent training
2. Incidents from the line can be incorporated
3. Scenarios run automatically
4. Everyone is presented the same scenario:
standardization of training

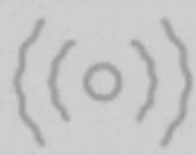
3. OBJECTIVELY MEASURING PERFORMANCE

SCENARIOS



DESELECT

SMOKE



FIRE TRAINING PROGRESS



Select your Program

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Switch icons
to text

IOS
Page

Sys
Ctrl
Page

Sett
Page

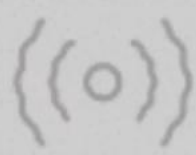
Log
Page

SCENARIOS



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FIRE TRAINING PROGRESS



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1. Sensors are measuring the performance
2. Difficulty and circumstances are configurable
3. Everyone is assessed by the same criteria: *objectively measuring performance*
4. Possibility to link results to your LMS

Questions

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Thank you, for your attention!